

BEASTS AND BARBARIANS

WOUNDS INC FATIGUE
 -1 -2 -3 X -2 -1

NAME: _____

CONCEPT: _____

RANK: _____ XP: _____

PERMANENT INJURES

| AGILITY | SMARTS | SPIRIT | STRENGTH | VIGOR |
|---|---|---|---|---|
| <div style="display: flex; justify-content: space-around;"> 4681012 </div> | <div style="display: flex; justify-content: space-around;"> 4681012 </div> | <div style="display: flex; justify-content: space-around;"> 4681012 </div> | <div style="display: flex; justify-content: space-around;"> 4681012 </div> | <div style="display: flex; justify-content: space-around;"> 4681012 </div> |
| Boating | Gambling | Persuasion | Climbing | |
| Driving | Healing | Intimidation | | |
| Fighting | Investigation | | | |
| Lockpicking | Notice | | | |
| Riding | Repair | | | |
| Shooting | Streetwise | | | |
| Stealth | Survival | PACE | PARRY | TOUGHNESS |
| Swimming | Taunt | | | |
| Throwing | Tracking | WEAPON | Range | ROF |
| | | Damage | AP | WT |
| | | Notes | | |

EDGES _____

ARMOR Area protected Protection Weight Notes

POWERS Cost/Mod. Range DMG/Effect Duration

HINDRANCES _____

EQUIPMENT _____

SAVINGS _____
